

**NAME**

srec\_spasm – SPASM file format

**DESCRIPTION**

This format is the output of the Parallax SPASM assembler (now defunct, I'm told). The file contains two columns of 16-bit hexadecimal coded values. The first column is the word address, the second column is the word data.

By default, SRecord treats this as big-endian data (the most significant byte first). If you want little endian order, use the `-spasm-le` argument instead.

**Size Multiplier**

In general, binary data will expand in size by approximately 5.0 times when represented with this format (5.5 times in Windows).

**EXAMPLE**

Here is an example SPASM file. It contains the data "Hello, World" to be loaded at bytes address 0x0100 (but remember, the file contents are word addressed).

```
0080 6548
0081 6C6C
0082 2C6F
0083 5720
0084 726F
0085 646C
```

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*srec\_cat* version 1.47

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